
Summary

Senior Product Designer with 10+ years of experience designing enterprise software, AI-powered products, and scalable design systems. Partners closely with engineers and stakeholders to move products from discovery through implementation using modern design-to-code and AI workflows.

Experience

Senior Product Designer

MojoTech | Providence, RI • March 2022 – Present

- Design enterprise software, AI-powered products, and workflow automation tools across healthcare, finance, energy, and education sectors
- Partner closely with product managers, engineers, and business stakeholders to define strategy and deliver user-centered solutions
- Create scalable design systems, workflows, and prototypes from discovery to implementation
- Leverage AI-assisted design and rapid coding workflows to accelerate development and validation

Senior UI/UX Designer

(add)ventures | Providence, RI • June 2018 – March 2022

- Led UX and visual design for websites, digital products, and enterprise platforms
- Designed responsive user experiences from discovery through prototyping and development handoff
- Built design systems and component libraries supporting long-term scalability and accessibility

Graphic Designer

Ninedot | Providence, RI • February 2016 – June 2018

- Led branding, digital design, website, and marketing initiatives for a diverse portfolio of clients
 - Developed visual identities, campaign assets, websites, and digital experiences
 - Managed client communication, presentations, and project execution as a lead designer
-

Expertise

AI Product Design • Product Strategy • Enterprise UX • Design Systems • User Research
Information Architecture • Rapid Prototyping • Design-to-Code Workflows • Accessibility

Education

Institute of Art & Design at New England College

Manchester, NH • 2009 – 2013

BFA, Painting & Illustration

Tools

Figma • Claude Design • FigJam • Claude Code • Cursor • VSCode • Jira • GitHub